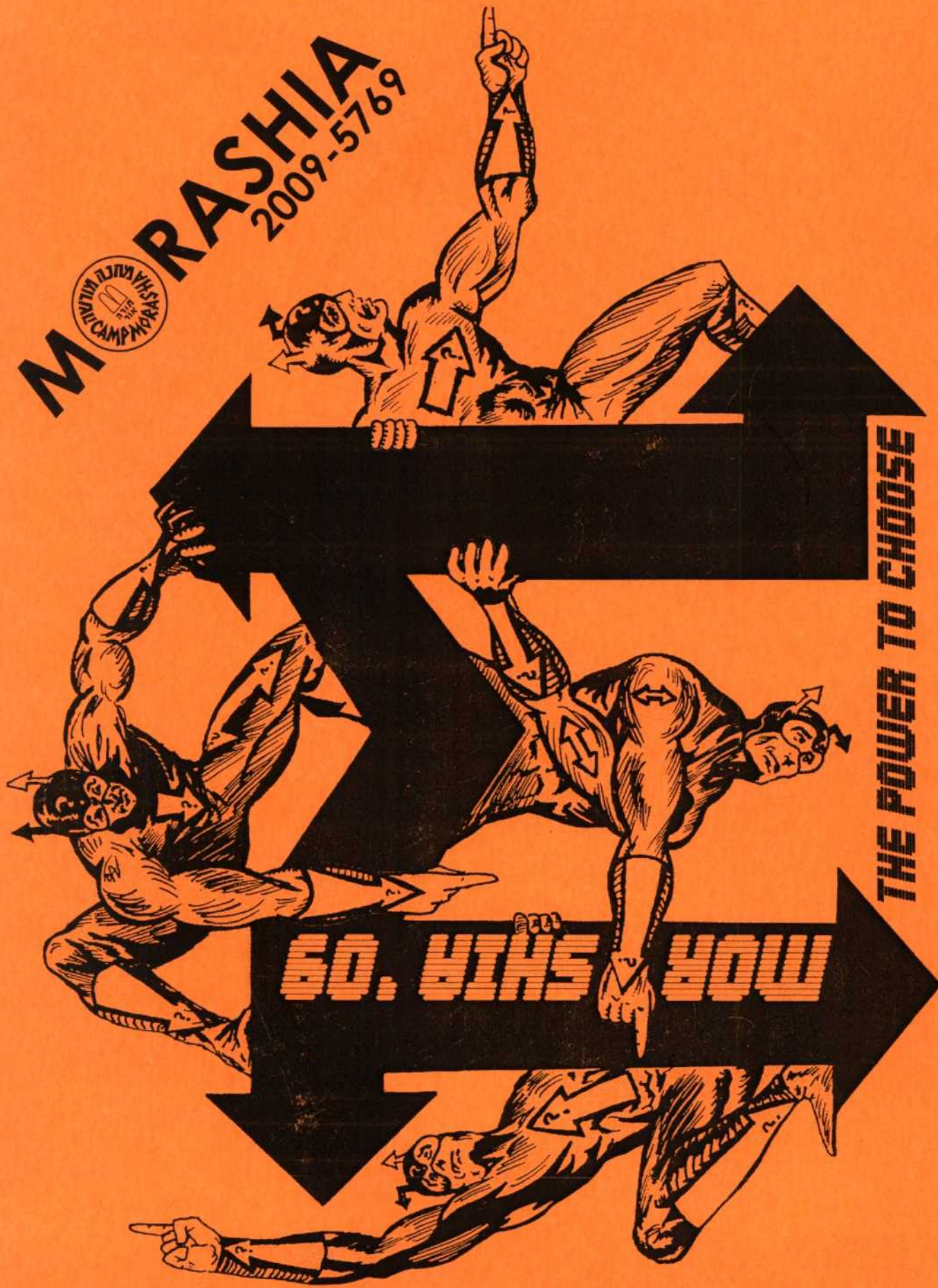


M RASHIA
2009-5769



THE POWER TO CHOOSE

"IT'S CHOICE- NOT CHANCE- THAT DETERMINES YOUR DESTINY"

-ELEANOR ROOSEVELT



WELCOME TO MORASHIA 2009!

From the dawn of camp's existence, three days and three nights have stood out from all others. Three days, when the each member of Morasha turns from a camper into a warrior. The day has arrived when every camper and staff member must summon the strength necessary to survive on the battlefield, known as COLOR WAR.

You will play, you will learn, you will compete, you will sing but most of all you will learn what it means to be a member of a team. The courts might turn into trenches, each shot of the basketball mimicking the shot of the rifle but at no point in our valiant struggle can we forget the values of sportsmanship. As you stand together with your band of brothers and sisters, nothing shall stop you from attaining your true goal, internalizing the values and messages of your theme and emerging from this fight a stronger, more united camp.

COLOR WAR ADMINISTRATION

Rabbi Gotch Yudin
Rabbi Aryeh Yudin
Rabbi Ira Spodek
David Lamm
Jeremy Jozsef
Paula Spodek

Rabbi Mark Dratch
Rabbi Lewis Wienerkur

Atara Yudin
Rabbi David Friedman

Natan Farber
Laura Fruchter
David Goldfischer
Jeremy Jozsef
Alan Katz
Rabbi Yitzi Kessock
Deena Klein
Daniella Listman
Shani Norman
Josh Rosenwald
JZ Spier

Rabbi Lewis Wienerkur

Brian Katz

Camp Director
Assistant to the Director
Executive Director
Director of Operations
Director of Programming
Registrar and Office Supervisor

Camp Rabbi
Educational Director

Girls' Head Counselor
Boys' Head Counselor

Color War Committee

Scorekeeper

Cover & Logo Design

MORASHIA 2009/5769

THE POWER TO CHOOSE



Bechira, free choice, is a fundamental concept in Jewish thought. As the Rambam points out (Mishneh Torah, Hilchot Teshuva 8:1-5), without the concept of *bechira*, the entire nature and purpose of Torah falters. Only because of the free choice, can we be held responsible for our actions and thus receive reward and punishment. Furthermore, it is only because of *bechira* that the very concept of *mitzvah* can exist, for how could G-d command if we did not have, through our free choice, the possibility of listening and following the command.

Morashia 2009 presents each team with the unique and challenging task to put our theme of *bechira* into practice by choosing their very own team names. Each team will choose a team name that embodies a theme central to Jewish thought, belief, and/or history. Each team should spend time choosing a team name that can be developed into many subthemes, such as personalities in Tanach, middot, Jewish holidays, famous verses in Tanach and tefilla, relationship to Eretz Yisrael, and more.

Please see page 10 for the guidelines on choosing and presenting your name.

**IT'S IN YOUR HANDS.
IT'S YOUR FREE CHOICE.**

**WELCOME TO MORASHA 2009:
THE POWER TO CHOOSE.**

JUDGES & ADVISORS

Melissa Appel
Yehudah Balsam
Chavie Balsam
Tzipporah Baratz
Elie Baratz
Daniella Baratz
Rachel Benaim
Leslie Berger
Miriam Berman
Reu Berman
Channan Bina
Esti Bina
Moishe Birnbaum
Janice Blumenthal
Aviva Bock
Miriam Cohen
R' Mark Dratch
Elizabeth Eisenman
Natan Farber
Judah Fein
Gavriel Feld
Chary Fox
David Friedman
Marla Friedman
Beth Fruchter
Laura Fruchter
Juliet Gerber
Bob Gittelman
Leora Goldberg
David Goldfischer
Yael Goldfischer
Brian Goldstein
Tamar Groner
Shmuel Hain
Elisha Hershberg
Meryl Hoffman
Andrew Israeli
Julie Joseph
Jeremy Jozsef
Shachar Karavani
Alan Katz
Brian Katz
Malky Katz
Josh Katz
Yitzie Kessock
Shira Kessock
Benjamin Kestenbaum
Burry Klein
Deena Klein
Tali Konigsberg
Aaron Kornbluth
David Lamm
Lisa Lamm
Tina Lamm

Jacob Laufer
Benjy Lebowitz
Jenni Levin
Yehonadav Liphshitz
Daniella Listman
Aileen Mehlman
Tikki Miodownik
Shani Norman
R' Pesach Oratz
Karen Perl
Tammy Prus
Daniel Resnick
Sharon Richter
Steve Richter
Vivian Rosenberg
Josh Rosenwald
Jonathan Schachter
Aliza Schachter
Kenny Schiowitz
Shira Schiowitz
Aliza Schnitzer
Chesky Schreier
Daniel Schwechter
Yael Schwechter
Rafi Shorser
Gabriel Siegel
Barbara Simon
Barbara Solomon
JZ Spier
Ira Spodek
Paula Spodek
Ira Tannenbaum
Nili Turetsky
Gershon Turetsky
David Vachnine
Dani Weinberger
Tzvi Weiss
Janet Weiss
Jordana Weitchner
Penina Wiener
Lewis Wienerkuhr
Erica Yadlovker
Eytan Yadlovker
Gotch Yudin
Atara Yudin
Aryeh Yudin
Ruthie Yudin
Jerry Zeitchik
Shlomo Zomick

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ORANGE

NITZANIM BOYS

Adam Auerbach
Sammy Bruh
AJ Chesir
Jonah Chill
Casey Epstein
Jason Folkman
Ilan Goldberg
Gabriel Greenbaum
Akiva Hain
Josh Hirt
Zach Joseph
*ISAAC LAIFER
Jason Mishkin
Ethan Perlicky
Aaron Purow
Zach Reich
Yisroel Richter
Jacob Rosmarin
Noah Schwartz
Daniel Weiss
Sammy Wietschner
Noah Wilkowski
JJ Zakheim

Y. SHTILIM BOYS

Ezra Appel
Deyvin A Hlas
*DEV BEN-AMI
David Fleschner
Ariel Forman
Alex Gross
Ari Hagler
Benji Lamm
Gabriel Leifer
Brian Nathan
David Rubin
Boaz Smigel
Jonathan Zarka

O. SHTILIM BOYS

Daniel Baratz
Jordan Bistrizky
Avi Cohen
Evan Feder
Justin Feldman
Gideon Gulko
Alex Haims
Shane Herskowitz
*YEHUDA SCHEIN
ILANOT BOYS
Yitzchak Ben-Ami
*YONATAN GOLDBERG
Jeremy Packer
Jordan Schwartzstein
Jonathan Wietschner

MANHIGIM BOYS

Gaby Baratz
Jeremy Bock
*BEN DUBOW
Yoni Freiling
Ben Fuchs
Zach Kirschner
Max Nathanson
Aryeh Norman
David Yedlin

ALUFIM BOYS

Jordan Auerbach
Adam Bistrizky
*LT. SAM DRATCH
Simi Friedman
Shaya Fuld
Ethan Grosinger

Ari Horn
Michael Kirshblum
Judah Klein
Jeremy Liebman
Ian Mark
Matt Parker
Rami Polinsky

Ari Schlusell
Mark Shulman
Yishai Sinai
Alex Sternberg
Shmuel Wagner
Joel Widman
Alex Yudin

NITZANIM GIRLS

Emily Berger
Emily Cohen
Talya Gellis
Lexi Golomb
Shira Hagler
Michal Horn
Alison Kanevsky
Miriam Kazlow

*LEORA KIMMEL

Grace Klein
Malia Leventhal
Fortune Manopla
Elisheva Shalev
Chana Sigman
Adira Tannenbaum
*SARA WEITZ
Zahava Wiener
Anna Wilkowski
Aira Zeitlichik

Y. SHTILIM GIRLS

Rebecca Alexander
Ashley Baruch

MANHIGOT GIRLS

Rebecca Alenick
Aliza Duffler
Riki Engel

Jessica Feldman
Jordana Gross
Eden Hoffman
Miki Leichtung
Rachel Litton
*LAUREN PACKER
Jamie Simon
Yael Sinai

Gabriella Sobol
Carli Wilkowski
Rachel Walkoff
Avigayil Zeitlichik

ALUFOT GIRLS

Lizzy Brenner
Tally Dratch
Talia Feldman
Kira Fruchter
Julie Katz

*LT. ARIELLA LERNER

Tara Levine
Abigail Major
Sarah Mendlowitz
Jessica Meyers
Talya Ross
Daniella Rothman
Deena Rothman
Jen Schertz
Jocey Thurm

YACHAD

Max Dweck
Malky Glassman
*SHAYNA GOODMAN
Jason Gross
Moishe Hammer
Tari Kanner

Max Kochanoff
Annette Krinberg
Riva Kuinova
Devorah Lieberman
Ariel Lopchinsky
Mikey Lorch
Fraida Schnepps
Frieda Sufon
Max Taller
Firmi Walfish
Jason Wasserman

*Camper Captain

AYELET BRECHER

YEHUDA COHEN
TAMAR LAIFER
JAKE SCHWARTZ
MAX SPECTOR

JENNY TANNENBAUM

Nati Abbitan
Yosef Aharon
Jessica Alviro
Pamela Apfel
Melissa Appel
Abraham Arbesfeld
David Bassan
*Tamara Baum
Jacob Bernstein
Jacob Bernstein
Aryana Bibi
Ari Brick
Nina Mehlman
Sammy Meyers
Noam Mishkoff
Matthew Ogerek
Alex Olenick
Ronit Pelcovitz
Benjamin Peyser
Emi Renov
Rachel Rosen
Gillad Rosenberg
Ari Rosenberg
Zachary Rosenzweig
Kenny Rub
Aliza Salaman
Eric Fruchter
Josh Gelfner
Minna Gelberman
Juliet Gerber
Elyan Gettenberg
Mindy Getzler
Alex Goldberger
Elizabeth Goldstein
Yoni Gorelick
Eric Gottlieb
Harold Hershman
Elisha Hirschberg
Zahava Hoffman
Eliana Hollander
Andrew Israeli
Charlina Judas
Isaiah Katz
Joshua Katz
Ricki Katz
Duvie Kaufman
Joseph Kaye
Melissa Kessel
Benjamin Kestenbaum
Tamar Kleinerman
Jillian Koegel
Zelda Kogan
Jonathan Kranzler

*Chaplain

NITZANIM BOYS

Josh Appel
Seth Bodek
Jonathan Crane
A.J. Druck
Eli Fishman

Oren Goldberg
Evan Goldstein
Jonathan Haim
Jeremy Klein
David Lewis

Zachary Lyons
Ben May

Jonathan Mehlman
Jeremy Purw
Yitzchak Richter

Shaya Rosen
Jacob Silber

Boaz Sobol
Spencer Tropper

***BEN WEINSTEIN**
Josh Wertenteil
Josh Wiener

Y. SHULIM BOYS

Jeremy Berger
***JEREMY BRODY**

Josh Chesner
JoJo Fishman

Zach Friedman
Jonah Ganchrow

Tzvi Geffenberg
Elihan Hain

Justin Lish
Noah Orfan

Evan Polinsky
Joseph Rosen

Willie Salaman

O. SHULIM BOYS

*ZACHARY FOLKMAN

Zachary Fuchs
Ariel Groner

Daniel Kimmel
Jesse Schanzer

Judah Wagner
Eric Wietschner

Leo Rubin

ILANOT BOYS

Noam Genet
Austin Klein

Rami Laiter
***SAMMY RAUCH**

Aleck Zimballist

MANHIGIM BOYS

Eytan Alexander
Tyler Baratz

Zach Berger
***AVERY GOLDSTEIN**

JJ Goldstein
Max Hoffman

Jacob Lazaros
Jason Solomon

Zach Weiss

ALUFIM BOYS

Josh Baruch
Akiva Blumenthal

Michael Bouaziz
Steven Burekhovich

Dean Ofer
Michael Fruchter

Amir Gavara'in
Anyeh Isaacs

Sammy Liebman
Michael Manopla

David Moskovich
Max Orlofsky

***LT. ZACK PERL**
Kobi Pollock

Avi Resnick
Isaac Rosen

Chaim Sinensky
Elihan Stern

Ari Turkel
Effie Wagner

NITZANIM GIRLS

Caroline Altman
Ellie Berger

Eliana Bock
Hadassah Brenner

Arielle Epstein
Avigayil Grajower

Faigy Katz
Zoe Klein

***SOPHIE KULE**
Charlotte Leventhal

Chaya Levin
Rebecca Meller

Samantha Mangan
Molly Offensoser

Nina Offensoser
***RUSSIE SCHREIBER**

Rose Schwartz
Tess Simon

Rebecca Weiss
Daniella Yudin

Y. SHULIM GIRLS

Sima Arbesfeld
Yael Baratz

Sarah Berger
Daniella Bock

Ayelet Casden
Melissa Feder

Hannah Fishman
Sheli Fouzaloff

Shaindy Goldstein
Samantha Kirschner

Emily Klein
***KAYLA LEIFER**

Shoshana Mehlman
Ashley Meyers

Avigayil Schiff
Dana Schwartzstein

Ayelet Segal
Emily Shafran

Avia Sinai
Alii Skorski

Leora Spitz
Becky Steinmetz

Nicole VanAmerongen
Lizzie Wallach

O. SHULIM GIRLS

Betty Cohn
Elsheva Engel

Mariamme Garber
Ayelet Grasinger

Tchaylet Handel
***DALYA HIRT**

Ashley Laufer
Meira Levi

Rebecca Mehlman
Eliana Moss

Leelah Paul
Adina Roth

Zoe Schreiber
Daniella Wagner

ILANOT GIRLS

Raizy Abitlan
Jordna Appel

Daniella Bodek
Danielle Chesir

Alex Feder
AJ Kanefsky

Eliora Korenblit
Devorah Lamm

Meira Lamm
Aly Margulies

Micayla Rosenbaum
***ALEXANDRA RUBIN**

Esther Sobol
Rikki Weitz

MANHIGOI GIRLS

Nicole Bodek
Bobby Dratch

Dani Folkman
Danielle Fries

Millie Gittleman
Sofie Gotlib

Michelle Litton
Eliana Ogorek

Daniella Portal
Adi Rosen

Marci Schwartz
Danielle Silber

Amira Tepler
Tamara Verschleiser

***MIKKI WEINSTEIN**
Chaya Weisstein

ALUFOI GIRLS

***LT. DIANA BIENEFELD**
Julia Dachs

Gabriella Fadlun
Talia Kaszovitz

Abby Kaye
Rebecca Mandelbaum

Samatha Meisels
Jordy Mostel

Alexa Nathanson
Zahava Presser

Rachel Rolnick
Ayelet Stern

Alanna Weisstuch
Danielle Wietschner

YACHAD

Abie Aballi
Katie Bender

Shalom Citrin
Tali Cutler

Marky Faks
Dina Finegold

Talia Foreman
Leora Fried

Chaim Gleberman
Aitara Goldstein

***BRANDON LEVINE**
Deena Moskowitz

Melissa Spector
Naftali Stubin

Jordana Warmflash
Gershie Young

***Camper Captain**

ARIEL COOPER

YONI GANCZ

SHOSHANA KOSLOWE

RACHEL MEHLMAN

ERIC MOERDLER

ELIANA PASTERNAK

Ben Aaronberg
Katy Abrams
Brooke Abrams

***Ita Ambinder**
Esther Amram
Daniel Aronovitz

Zack Baratz
Daniella Baratz
Eli Baratz

Aaron Barth
Shoshana Blackstein
Elianna Brecher

Charles Bressler
Danielle Bithin
Dana Brady

Yishui Cantor
Chagi Chesir
Yoni Cohen

Gabe Dubow
Avi Faltelewitz
Peter Feher

Gavriel Feld
Aviva Fleishman
Dani Forman

Kayla Freilech
Ahuva Gandara
Benji Garber

Hillel Genosove
Lielle Genzel
Tova Gilbert

Alexander Gipsman
Tehilla Guder
Sophie Golding

Darren Goldschmidt
Nicole Goldstein
Joseph Gorbacz

Micah Gordon
Michal Garellick
Ari Gottesman

Aliz Greenberger
Michal Greenspan
Josh Gross

Eliana Gross
Zachary Grossman
Gavriel Guterson

Rivka Herman
Yale Hershkovitz
Eli Herskovits

Yael Hershkovitz
Miriam Heyman
Shirmy Hish

Dahlia Honigsfeld
Shanna Wagner
***Aryeh Wasserman**

Tamar Weinstein
Julie Widman
Jason Wien

Jordana Wietschner
Yosef Zimmerman
***Chaplain**

BOYS CAMPUS ACTIVITIES

DAY ONE

ACTIVITY 1 ~ 11:00 AM - 12:00 PM

Division	Sport	Players	Court
Nitzis	Softball	12	H
	Basketball	9	I (Gym)
YS	Hockey	7	K
	Basketball	6	Q
OS/I	Softball	11	G
	Tennis	2	B
Gim/Fim	Basketball	7	N
	Football	6	Fields
	Handball	6	Campus
Yachad	Volleyball		BC

ACTIVITY 2 ~ 3:45 PM - 4:45 PM

Division	Sport	Players	Court
Nitzis	Hockey	10	D
	Football	11	Field
YS	Softball	13	G
OS/I	Basketball	6	Q
	Hockey	7	J
Gim/Fim	Hockey	7	K
	Water Polo	6	Waterfront
	Volleyball	6	O
Yachad	Basketball		BC

DAY TWO

ACTIVITY 3 ~ 11:00 AM - 12:00 PM

Division	Sport	Players	Court
Nitzis	Softball	12	H
	Basketball	9	I (Gym)
YS	Hockey	7	K
	Basketball	6	Q
OS/I	Softball	11	G
	Tennis	2	B
Gim/Fim	Basketball	7	N
	Football	6	Fields
	Handball	6	Campus
Yachad	Kickball		BC

ACTIVITY 4 ~ 3:45 PM - 4:45 PM

Division	Sport	Players	Court
Nitzis	Hockey	10	D
	Football	11	Field
YS	Softball	13	G
OS/I	Basketball	6	Q
	Hockey	7	J
Gim/Fim	Hockey	7	K
	Water Polo	6	Waterfront
	Volleyball	6	O
Yachad	Pin Dodgeball		BC

DAY THREE

ACTIVITY 5 ~ 11:00 AM - 12:00 PM

Division	Sport	Players	Court
Nitzis	Softball	12	H
	Basketball	9	I (Gym)
YS	Hockey	7	K
	Basketball	6	Q
OS/I	Softball	11	G
	Tennis	2	B
Gim/Fim	Basketball	7	N
	Football	6	Fields
	Handball	6	Campus
Yachad	Volleyball		BC

ACTIVITY 6 ~ 3:45 PM - 4:45 PM

Division	Sport	Players	Court
Nitzis	Hockey	10	D
	Football	11	Field
YS	Softball	13	G
OS/I	Basketball	6	Q
	Hockey	7	J
Gim/Fim	Hockey	7	K
	Water Polo	6	Waterfront
	Volleyball	6	O
Yachad	Volleyball		BC

BOYS' CAMPUS FIELD CLEANUP RESPONSIBILITIES:

Each activity, a team will be responsible for the cleanup of all the fields and courts. This team will also be responsible for picking up and returning the necessary sports equipment.

Points will be deducted for improper cleanup. Below is the schedule of which activities each team is responsible for:

DAY 1

Activity 1: Green
Activity 2: Orange

DAY 2

Activity 3: Orange
Activity 4: Green

DAY 3

Activity 5: Green
Activity 6: Orange

NOTE:

THE ORANGE TEAM SHOULD WEAR ORANGE OR LIGHT COLORS WHILE THE GREEN TEAM SHOULD WEAR GREEN OR DARK COLORS.

GIRLS CAMPUS ACTIVITIES

DAY ONE

ACTIVITY 1 ~ 11:00 AM - 12:00 PM

Division	Sport	Players/Subs	Court
Nitzis	BBK	10	A
	Newcomb	9	N
YS	Kickball	12	I
	Soccer	10	H
OS	Softball	14	G
Ilanot	Handball	7	P
	Handball	6	Q
Got	Basketball	8	C
	Volleyball	8	D
Fot	Hockey	7	B
	Volleyball	7	E
Yachad	Volleyball		BC

ACTIVITY 2 ~ 3:45 PM - 4:45 PM

Division	Sport	Players	Court
Nitzis	Kickball	12	I
	Soccer	7	H
YS	BBK	10	Mercazia
	Newcomb	12	N
OS	Handball	7	P
	Handball	7	Q
Ilanot	Basketball	7	A
	Newcomb	6	D
Got	Softball	14	G
	Tennis	2	Courts
Fot	Basketball	7	C
	Volleyball	7	E
Yachad	Basketball		BC

DAY TWO

ACTIVITY 3 ~ 11:00 AM - 12:00 PM

Division	Sport	Players/Subs	Court
Nitzis	Pin Dodgeball	10	P
	Newcomb	9	D
YS	Pin Dodgeball	10	Q
	Kickball	12	K
OS	Soccer	7	H
	BBK	7	A
Ilanot	Softball	13	G
Got	Hockey	7	B
	Volleyball	9	E
Fot	Softball	12	I
	Tennis	2	Courts
Yachad	Kickball		BC

ACTIVITY 4 ~ 3:45 PM - 4:45 PM

Division	Sport	Players/Subs	Court
Nitzis	BBK	10	Mercazia
	Soccer	9	Campus
YS	Kickball	12	G
	Soccer	10	H
OS	Newcomb	7	N
	Handball	7	P
Ilanot	Basketball	7	A
	Newcomb	6	D
Got	Handball	8	Q
	Basketball	8	C
Fot	Volleyball	8	E
	Handball	8	B
Yachad	Pin Dodgeball		BC

DAY THREE

ACTIVITY 5 ~ 11:00 AM - 12:00 PM

Division	Sport	Players/Subs	Court
Nitzis	BBK	10	A
	Newcomb	9	D
YS	Pin Dodgeball	10	P
	Kickball	12	I
OS	Kickball	14	K
Ilanot	Soccer	6	H
	Basketball	7	C
Got	Softball	14	G
Fot	Hockey	7	B
	Volleyball	7	E
Yachad	Volleyball		BC

ACTIVITY 6 ~ 3:45 PM - 4:45 PM

Division	Sport	Players	Court
Nitzis	Kickball	12	K
	Soccer	7	H
YS	BBK	10	A
	Newcomb	12	N
OS	Softball	14	G
Ilanot	Softball	13	I
Got	Volleyball	7	D
	Handball	7	P
Fot	Basketball	7	C
	Volleyball	7	E
Yachad	Basketball		BC

GIRLS' CAMPUS FIELD CLEANUP RESPONSIBILITIES:

Each activity, a team will be responsible for the cleanup of all the fields and courts. This team will also be responsible for picking up and returning the necessary sports equipment.

Points will be deducted for improper cleanup.

Below is the schedule of which activities each team is responsible for:

DAY 1

Activity 1: Green

Activity 2: Orange

DAY 2

Activity 3: Orange

Activity 4: Green

DAY 3

Activity 5: Green

Activity 6: Orange

NOTE:

THE ORANGE TEAM SHOULD WEAR ORANGE OR LIGHT COLORS WHILE THE GREEN TEAM SHOULD WEAR GREEN OR DARK COLORS.

ATHLETIC RULES AND REGULATIONS

1) BASKETBALL

- Ilanot & Machzor Bet Boys: 20 minute running halves; all others: 15 minute running halves. The last 2 minutes of each half in all divisions will be played stop time.
- Every team member must play at least three minutes.
- If time runs out, the game is officially over after at least one half of the game has been played.
- Each team gets four time-outs per game.
- "One and one" goes into effect on the seventh team foul within a half. Two shots on the 10th foul per half.
- A player fouls out of the game on his/her fifth personal foul.
- One team will be responsible for keeping score and fouls; the other team will keep time.
- Overtimes will be 3 minutes, 2 minutes running, last minute stop time.
- All technical fouls will result in two foul shots and possession of the ball.
- For scoring purposes, a 30-point victory is equivalent to a shut-out.

2) BBK

- Seven-inning game.
- The shot at the basket counts as soon as the ball leaves the shooter's hands.
- A minimum of four innings with three outs each must be played.

3) FOOTBALL

- There will be two twenty-minute running halves.
- Three completions is a first down. Only one first down per drive.
- Last two minutes of the game, the clock stops for an incomplete pass, out of bounds, or change of possession.
- The quarterback cannot go over the line until the referee has audibly counted a seven-Mississippi rush.
- If time runs out, a game is considered complete after one half of play.

4) HOCKEY

- Time: 3 eight-minute periods. Machzor Bet Boys play 3 ten-minute periods.
- Games are official after half the game has been completed.
- One three-man, three-minute sudden-death overtime will be played if needed, followed by a 3 man shootout.
- Each team receives one time-out per game.
- Each team member must play at least three minutes per game.
- All boys must wear athletic supporters.

5) KICKBALL

- 7 innings constitute a game.; a minimum of 4 innings with 3 outs must be played.
- Substitutions follow the same rules as softball.

6) DODGEBALL AND PIN DODGEBALL

- Standard camp procedure for these activities - which must be discussed by the counselors and the judge before the game- will be in effect.
- Three games must be played.
- Games should be played with all balls live.
- Substitutes may only enter at the beginning of a new game.
- Each team member must play at least one game.

7) SOFTBALL

- Ilanot and Machzor Bet - 6 innings; Machzor Aleph - 5 innings.
- A minimum of three full innings will constitute a game.
- A maximum of 10 players will play the field. All team members will have a spot in the batting order. Team members will rotate in the field.
- Each team member must play in the field at least one inning and have at least one turn at bat.
- No inning may begin later than 5 minutes before the end of the period. The inning must be completed.
- Prior to the game, the counselors and the umpire/judge must review the ground rules of that particular field, in accordance with the accepted practice of that field, e.g. ground rule double if ball goes into bushes, etc.
- Throwing the bat is an automatic out. The umpire will have discretion as to what is considered a thrown bat.
- Machzor Aleph - Tagging up from third base only. Machzor Bet - Tagging up from any base.
- The catcher must wear a mask at all times.

8) TENNIS

- In order to win a set, a team must win 10 games; one set wins the match.
- A ball on the line is in.

9) VOLLEYBALL & NEWCOMB

- A team must win two out of three games to win. All 3 games must be played.
- 15 points are needed to win a game. (Nitzanim & Shilim Newcomb play 11 point games.) A team must win by two points. Dead at 21.
- Each team member must play at least one full game.
- Net ball on a serve is out, a ball on the line is in even on a serve, the pole is out, no double taps, maximum three taps, if the ball hits the net it doesn't count as a tap.
- A player cannot put a foot into other team's court. A player's hand can cross over the net only:
 - To follow through on a legal hit,
 - To block an opponent's shot after the opponent has hit the ball. Touching the net is never allowed.

10) WATER POLO

- Two seven minute halves
- Switch sides at half time
- In event of a tie there will be a three-person shootout followed by sudden death overtime if necessary.

11) HANDBALL

- Standard camp procedure for these activities - which must be discussed by the counselors and the judge before the game- will be in effect.

PRESENTATIONS AND PROJECTS

I. GENERAL PROJECTS & COMPETITIONS

A POWER TO CHOOSE / D'VAR TORAH: Morashia 2009 presents each team with the unique and challenging task to put our theme of *bechira* into practice by choosing their very own team names. Each team will choose a team name that embodies a theme central to Jewish thought, belief, and/or history. Each team should spend time choosing a team name that can be developed into many subthemes, such as personalities in Tanach, middot, Jewish holidays, famous verses in Tanach and tefilla, relationship to Eretz Yisrael, and more. It is important to keep in mind that the team name impacts many projects throughout color war. A team can only secure a team name with approval by **Jeremy Jozsef**. Once the team name is approved, the team can start developing that theme. Ed staff members are available in the library throughout the afternoon for consultation. We strongly advise you to take advantage of their advice.

The first morning of Morashia, the entire camp will daven together and each team will present their choice of team name in a D'var Torah format. The D'var Torah should explain what the theme means, how it will be developed, why it was chosen, and its relevancy. It can be presented by either a staff member or camper and may not exceed five minutes. The "Power to Choose" project will be judged on the following:

- Selection of Team Name
- Presentation of Team Name
- Theme Development

BRACHOT BEE: Campers will be tested on the following brachot/tefillot:

Borei Nefashot (1 point), *Al Hamichya* (2 points), *Asher Yatzar* (2 points), & *Modim Derabanan* (3 points). In addition, all divisions will be given a list of foods for which to memorize the *bracha rishona* and the *bracha achronah*. No partial credit will be given. The Brachot Bee will take place following lunch after Mincha on Day III. There will be a different judge for each division who will be sitting in front of the bunks on campus to judge the brachot bee.

CHEER: Each team will present a team cheer in the Dining Room during dinner of Day I. The cheer should be to an exciting, upbeat tune and contain original lyrics. Points will be awarded for overall presentation, shtick, appeal of song (catchiness), creativity & originality, and camper participation. Musical accompaniment by team members is encouraged and impressive but not required. **Natan Farber** must approve the tune and lyrics of the cheer by Lunch of Day I and will be available for advice. The shtick for the cheer must be approved by Natan Farber by the end of lunch of Day I.

STOMP: Each team will have the challenge to come up with a creative stomp performance for the second night of color war. The stomp should be a minimum of 3 minutes and should not exceed 5 minutes. Participants can be from any division, including staff. Supplies for the stomp can only be taken from the camp with prior approval and must be returned after the stomp is over. Failure to comply with this rule will result in a 50-point deduction. The stomp need not be theme related. **Natan Farber** will be the advisor for the stomp and must approve the idea of the stomp by Lunch of Day I. The stomp will be performed in the Mercazia on Night II and will be judged on overall performance, creativity, camper involvement, execution, and organization.

DANCE: Girls Campus will present a dance presentation in the Mercazia following the theme presentation on the night of Day II. The dance presentation should represent your theme. The dance presentation is to last a maximum of four minutes, and include a minimum of 20 participants (Staff can be included). The dance must include at least 2 people from each division (Nitzanim, YS, OS, Ilanot, Manhigot, Alufot, & Yachad). It will be judged on overall presentation, creativity, costumes, camper participation and choice of music. The dance presentation must be approved by **Ruthie Yudin** by first shift breakfast on Day II. The dances should not be provocative and should be appropriate for our camp. Each team must give the technical staff a recording of their music for the dance by dinner. Each team's music should be on a CD or iPod.

FISH-OFF: Two boys (1 Manhigim, 1 Alufim) and two girls (1 Manhigot, 1 Alufot) from each team will compete in the Fish-Off. A complete list of all participants must be submitted to **David Friedman** by dinner on Day I. Points will be awarded based on type of fish and size of fish. A bonus will also be awarded to the team that catches the most overall fish. The Fish-Off will take place at 5:30 in the morning on Day II at the boys' waterfront fishing dock. Girls will be picked up at their HC at precisely 5:15 AM. Latecomers will not be allowed to compete.

GADODGE: On Night I, the Alufim and Alufot will compete in 2 intense games dodgeball and 2 intense games of Gaga. The games will rotate between dodgeball and gaga and will take place in the Mercazia after the maccabia.

MACCABIA: The entire camp will participate in a number of challenging and wacky races and competitions to kick off the first night of color war. Rosters for the races must be given to **Deena Klein** by dinner on Day I.

MATMON SEFORIM: Each team will select three boys and three girls per division in Machzor Bet to compete. The Matmon will take place during Shiurim on Day II for Alufim-Alufot and on Day III for Manhigim in the library. All rules will be explained at the Matmon. Rosters must be handed in at breakfast the day of the competition to **R' Lewis Wienerkur**.

MBP - MISHNAYOT BEAL PEH: Each team will choose 3 boys and 3 girls (one from younger, and 2 from older Shtilim for a total of 6). These campers will memorize and study five given Mishnayot relating to the theme. The judges will choose randomly 2 of the Mishnayot to be explained and recited. The testing will take place at 4:20 PM on Day III in the library. They will be tested for the Brachot Bee at that location as well. A list of the campers must be handed into **R' Lewis Wienerkur** by Lunch of Day III.

RABBATON: Ilanot & Manhigim/got will be divided into six groups per team. Each group must be assigned a counselor. There should be a total of six counselors per team. Each group will be assigned Bondis at the start of the event. At each Bondi the group will have three minutes to complete an assigned task and then will have fifteen seconds to proceed to the next Bondi. Rosters must be completed and handed into **JZ Spier** at dinner of Day I.

SHEALTIEL: The Shealtiel will consist of a set of Jeopardy questions based on material that will be distributed. Each team will select one boy and one girl per division and one boy and girl staff member. Each division will have the opportunity to answer 12 questions off the Jeopardy board. Once 12 questions are answered, the next division comes up to play. Staff will participate in final Jeopardy. Shealtiel will take place on the night of Day II. A roster of participants must be given to **R' Lewis Wienerkur** by the end of Lunch on Day II.

STAFF GAMES: Staff games will take place each night of color war. Only those staff members that have participated or will participate in a Morashia event (e.g. coaching a game or working on art) will be allowed to play in the staff game. There will be severe point deductions for any team that does not adhere to this rule. Below lists a schedule for the staff games:

Day 1	Mens' Basketball	Boys' Gym
	Womens' Volleyball	Girls' Courts
Day 2	Mens' Hockey	Boys' Courts
	Womens' Basketball	Girls' Courts

Rosters must be handed into **Deena Klein** or **JZ Spier** at the dinner before the game.

SUPER SIMON SAYS: After dinner on Night I each division will go to a different location to have a division-wide Simon Says competition. The final **three campers** left at each location will advance to the Super Simon Says championships, which will kick off the first night of competitions in the Mercazia. The locations for each division are:

Nitzi Boys: Girls' Upper Courts	Nitzi Girls: Pavilion
YS Boys: Bondi 1	YS Girls: Girls' Lower Courts
OS/Ilanot Boys: Bondi 2	OS Girls: Pargod
Manhigim Boys: Mercazia Right	Ilanot Girls: Library
Alufim Boys: Mercazia Left	Manhigot Girls: Girls' Campus Flag Pole
Yachad: Bondi 3/4	Alufot Girls: Girls' BMP

There will be a Simon and a judge at each location. The divisional competitions should end before 8:10 pm so that we can start the events at 8:15 pm in the Mercazia.

THEME VIDEO: Each team will present its theme in an audio-video presentation that is to last a maximum of six minutes. No introduction is allowed; the entire presentation must be pre-recorded and will be coordinated by **David Goldfischer**. The video will be judged on development of theme, creativity, and professionalism. It goes without saying that each team must show the highest level of sensitivity towards campers and staff members of this camp. Each team's theme coordinator(s) must attend a meeting with David Goldfischer at 10:05 AM on Day I at the A Building (Front Office) to discuss procedures for filming, editing, and equipment use. The presentation's concept and script must be approved by David Goldfischer by breakfast on Day II and will be presented on the night of Day III in the Mercazia.

II. DIVISIONAL & STAFF PROJECTS

Nitzi Bake Off

Each team must choose five Nitzi campers, and assign a counselor to supervise the group in the Baking Room. Each team will receive a pre-baked cake from **Janet Weiss**. They will have 1 hour to decorate the cake using raw materials provided. The cake should deal with the team's theme and/or color. The bakeoff will take place at 2:15 PM on Day I. The final products will be judged at the night program of Day I. Cake decoration will be judged based on:

1. Creativity
2. Theme
3. Cleanliness
4. Non-waste of materials
5. Cleanup

Younger Shtili Shalhevet Reporters

We're looking for new editors for the Morasha Shalhevet! Our Younger Shtilim campers have been hired to complete their very own color war edition for the final issue of the 2009 Morasha Shalhevet for the entire camp and parent body to enjoy. Each team is required to write and design their team's pages. Each team must complete 2 pages:

- **Page 1 - Highlights:** This page should include, but is not limited to, The Roving Reporter, riddles and/or jokes, highlights of color war, and a short d'var torah on your team's name. All the articles and text should be hand-written and laid out neatly by the Younger Shtili campers on one 11x17 white piece of paper. Page 1, in its completion, must be submitted to Shani Norman by Dinner of Day II.
- **Page 2 - Collage:** Each team will be provided with 3 disposable cameras. Each team must take all their pictures by dinner of Day I and hand in all 3 cameras at dinner to Shani Norman. The pictures will be developed and returned to each team later on Day II. At that time, each team should design a collage with the pictures they took on a standard 8 1/2 x 11 white piece of paper. These collages should only include photographs and no text/illustrations. The completed collages must be submitted to Shani Norman by Dinner of Day III.

This project will be judged as ONE project together. This project may only be worked on by Younger Shtili campers with staff guidance. Failure to comply by this rule will result in an automatic 50-point penalty. This project will be judged on:

1. Quality of the Articles
2. Appearance & Layout
3. Creativity
4. Theme Incorporation

Older Shtili Stepping Stone Project

We're always looking to improve the beauty of our campgrounds and this project will certainly be a "step" in the right direction. Each team will receive materials to make **4** 12-inch diameter stepping-stones, which will be placed on the path in front of the Main Office. The first step is to sketch the designs for the stones, keeping in mind the 12-inch diameter dimension. We have provided sketch paper true to size for your convenience. We will provide mosaic tiles of different colors and sizes to design the stones, but other materials may be used, if approved (for example: coins, etc). Once the sketches & materials are approved, you can begin to work on the project. Cement is prepared according the provided instructions and placed in the mold, on top of the design. Placing the design and filling the mold with cement must be completed by dinner of day II to allow the stones to dry and materials to set. The primary theme of your design should not have to do with your team's name/color, but should be camp-themed. The sketch for the stones must be approved by **Shani Norman** by Lunch of Day I. **When the sketches are approved, Shani Norman will give you exact instructions as how to apply the design into the stepping stones.** This project may only be worked on by Older Shtili campers. Failure to comply by this rule will result in an automatic 50-point penalty. This project will be judged on:

5. Aesthetic appearance
6. Creativity
7. Usability (no jagged pieces, etc)

Ilanot Bulletin Board Banner Project

There's never a dull moment at Camp Morasha, and our bulletin boards in the Dining Room serve as a major source of information for our campers and staff. Each team will receive a 7' x 1.5' piece of wood and will have to design and decorate a banner for a bulletin board. FYI, the boards are used for flyers, sign up sheets, calendars, and memos. The banner should reflect this and should not be related to your color/theme. Each team should choose an appropriate title for this banner, which should be a clear focus of the design and take up a majority of the banner. While paint should be the primary

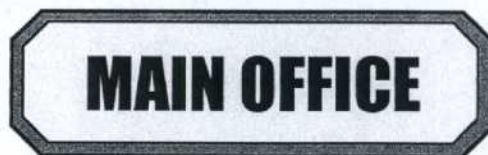
medium for this project, additional mediums may be used with prior approval from Shani Norman. The sign may not be cut. The sketch for the signs must be approved by **Shani Norman** by Lunch of Day I and completed by 5:40 PM of Day III. This project may only be worked on by Ilanot campers. Failure to comply by this rule will result in an automatic 50-point penalty. This project will be judged on:

1. Aesthetic Appearance
2. Clarity of the Title
3. Creativity of Title
4. Creativity of Design
5. Durability

Machzor Bet Sign Language

"Where is the Pargod?" "What's that building by the Girls Waterfront?" This summer, each team will create large identification signs for the major buildings around camp. Each team will receive six 4' x 2.5' pieces of wood to create six signs. The purpose of these signs is to serve as a CLEAR identification for the assigned building. Therefore, we are asking each team to comply with the following standard for each sign:

- Letters must be made of the font "Impact." We will provide the complete alphabet of this font to be used as a guide when designing the signs.
- The bulk of the sign must be made up of the name of the building.
- All the letters and borders must be outlined in a semi-thick black border but each team can choose the colors for the letters and background of the sign.
- Every sign must include a 4-inch border all around. This is where you should be creative and differentiate each sign from one another.
- Paint is the only medium that may be used for the signs. The designs should not be related to the theme/color.



Each team is responsible for the following signs:

Orange

Main Office
Pargod
Pavilion
Mercazia
Girls HC
Girls Waterfront

Green

Boys HC
Dining Room
Boys Gym
Infirmary
Canteen
Boys Shul

The sketch for the signs must be approved by **Atara Yudin** by Lunch of Day I and completed by 5:40 PM of Day III. This project may only be worked on by Machzor Bet campers. Failure to comply by this rule will result in an automatic 50-point penalty. This project will be judged on:

1. Aesthetic Appearance
2. Compliance to Given Standards
3. Creativity of the Border

The 'Shalom' Camp Project

"Welcome!" "Bonjour!" "Shalom!" "See Ya!" "Ciao!" "Shalom!" This summer, each team will be challenged to create 10 large original and creative signs to greet people entering the camp and bid farewell to people leaving the camp. Each team will receive ten 3' x 1.5' pieces of wood to create these Shalom signs, which will be placed along the road from Kollet into camp. The Orange team will be responsible to create 10 signs that will welcome people into camp while the Green team will be responsible to create 10 signs that will bid farewell to people leaving camp. Each sign should **clearly** display one word or short phrase. The word/short phrase should take up a majority of the sign. Teams should be creative in the wording as well as in the design and the design should NOT have to do with your teams theme or color. ONLY paint may be used for this project. The sketch for the signs must be approved by **Jeremy Jozef** by Lunch of Day I and completed by 5:40 PM of Day III. Any staff member or camper may work on this project. This project will be judged on:

1. Aesthetic Appearance
2. Visibility of Wording
3. Creativity of Wording
4. Creativity of Design

Shelet

The shelet should embody symbols associated with the themes of the teams in a creative, original, and striking way. The shelet will be designed and built on a piece of wood no larger than 8'x4' and no smaller than 4'x4'. The shelet can be three-dimensional but may not exceed 3" in depth.

The Shelet Committee from each team will meet with Shani Norman, Jeremy Jozsef, and David Goldfischer during the morning of Day I to discuss theme presentation, different media available, recommended material, and an orderly work schedule. The Shelet Committee should come to these meetings with several ideas and sketches ready in the event that one is not practical, materials are not available or the idea is not time efficient. The meetings will take place according to the following schedule:

Green (Staff Lounge): 10:30 AM

Orange (Baking Room): 11:15 AM

A final sketch must be approved by **Jeremy Jozsef** by dinner of Day I. Any changes made to this original sketch must be approved with Jeremy. PLEASE MAKE SURE YOU REVIEW ALL RULES WITH YOUR GENERALS BEFORE YOU BEGIN BUILDING YOUR PROJECTS. You must keep in mind that the Shield will be judged as a display. NO SHIELD MAY CONTAIN ANY MOVING PARTS. Creativity and originality of design and concept will comprise a large percentage of the points earned for the shelet. The Shield will be judged on the basis of the following:

1. Artistic appeal
2. Quality of workmanship
3. Representation of theme
4. Originality of concept
5. Durability
6. Appropriateness
7. Presentation. The presentation is to consist of a detailed and creative explanation of the shelet and how it relates to the theme. It may not exceed 3 minutes in length.

The shelet will be presented on the night of Day III in the Mercazia.

Supplies Provided

We have provided the following supplies at each team base for your convenience:

- Sketch Paper (8.5 x 11 & 11 x 17)
- Pencils
- Pens
- Paint
- Paint Brushes
- Brush Holders
- Erasers
- Bowls
- Rulers
- White Oak Tag
- Staplers
- Scotch Tape, Masking Tape, Duct Tape
- Scissors
- Glue

III. SHIRIA

Each team will present two songs. The songs will be judged on the basis of clarity and precision, harmony and arrangements, knowledge of words and overall participation. ALL SONGS AND ARRANGEMENTS MUST BE APPROVED IN ADVANCE OF TEACHING by Binyomin Ginsberg by the end of breakfast – Day II. For complete instructions, please see attachment. All Shiriah shtick, including stand-ups, must be approved by Jeremy Jozsef by dinner on Day III.

SONG 1: D'veykus Medley

This summer, each team will perform a 3-song medley of songs composed by D'veykus. D'veykus is known for their beautiful songs; songs which have been the source of inspiration at shabbat tables, chupot, and kumsitzs around the world. Each team will have the challenge to select three of these songs and perform them as a seamless medley. Songs may be either fast, moderate, or slow in rhythm. The song selections must be approved by Binyomin Ginzberg by Breakfast of Day II. You may approve one song at a time in order to "reserve" songs, even if you don't have all 3 chosen yet. Even though the team name itself may not appear in the song, the lyrics of the song can have some connection to the broader theme & understanding of the team name - though this is not required. Shiria leaders are responsible to compose their own harmonies with assistance of the Music Department.

The music staff is there to assist in the development of the song but will not initiate harmonies and arrangements. This is the primary responsibility of the leaders assigned to Shiria by their teams.

The song will be judged on:

1. Clarity & Precision: Do the voices blend and are the words sound in such a fashion as to be easily recognized? If there a clear division between the melody & harmony? Is there "singing" or "screaming?"
2. Arrangements: The layout of the song's presentation and the execution of the 3-song medley. How many creative uses did the team find in presenting the song (Solos, acapella, readings, repetition, modulations, use of dynamics, volume changes, creative intros, creative endings...)
3. Original Harmonies
4. Overall performance

SONG 2: Alma Mater

As the summer comes to an end, we look forward to hearing each team's Alma Mater- a song written by each team, reflecting on the Camp Morasha experience in conjunction with their respective Color War theme. What does the Camp Morasha mean to you, what does your Color War theme mean to you, and is there any connection between the two? This song should be powerful and sentimental. The song selection must be approved by Binyomin Ginzberg by Breakfast of Day II and the lyrics must be approved by Deena Klein by Breakfast of Day II.

The music staff is there to assist in the development of the song but will not initiate harmonies and arrangements. This is the primary responsibility of the leaders assigned to Shiria by their teams. The song will be judged on:

1. Clarity & Precision: Do the voices blend and are the words sung in such a fashion as to be easily recognized? If there a clear division between the melody & harmony? Is there "singing" or "screaming?"
2. Arrangements: The layout of the song's presentation. How many creative uses did the team find in presenting the song (Solos, acapella, readings, repetition, modulations, use of dynamics, volume changes, creative intros, creative endings...)
3. Original Harmonies
4. Lyrics
5. Overall performance

It goes without saying that each team should be careful to adhere to the halachic standards of our camp throughout the Color War experience.

INSTRUCTIONS FOR COUNSELORS

COUNSELORS MUST FIRST FULFILL THEIR RESPONSIBILITIES TO THEIR BUNKS – AS PER INSTRUCTIONS FROM HCs AND DHs – BEFORE PROCEEDING TO MORASHIA EVENTS. It is the major duty of all counselors and generals to encourage all work to be done by campers. Counselors are to serve primarily as advisors.

Sportsmanship: Stress is not on competition but on emphasis of the themes delineated and sportsmanship. All activities should be conducted with the spirit of good sportsmanship. To win is not as important as to compete to the best of your ability. Therefore, all counselors are requested to make certain that all campers, no matter how weak in athletics, shall participate. Individual judges may recommend an award or deduction of up to five (5) points per incident for attitude, spirit, sportsmanship, supervision etc.

Discussions and protests of controversial decisions should never be held in the presence of campers.

Bunk Clean-Up Schedule: Bunk inspection will be done by the division heads or head counselors. Points may be deducted at the discretion of the inspector.

Coverage: Bunks MUST be covered during the morning cleanup, rest hour, evening preparation and bedtime. Responsibility for this coverage will be divided among the teams such that each team will be responsible for a set number of bunks. A list of the covering counselors is to be presented to the Coordinating Committee each evening by 10:30 PM. Severe deductions will be made for any bunk left uncovered.

Tefila: In the Bet Knesset, campers and counselors will sit by bunk. Baalei Tefila will be chosen according to the regular rotation. No camper or counselor may absent himself/herself from Tefila.

Structure of the Teams: Each team is required to designate coordinators in the areas of Art, Sports, Chinuch, and Swimming. There must be machzor coordinators for sports and swim.

GENERAL RULES

All generals, staff members, & campers must remember to have fun!

Wake Up: Each team will be responsible for waking up the camp on specific days. Below is the schedule of when each team is "on" for wake up. Wake up is at 7:15 each morning. Penalties of up to 100 points will be assessed for failure to wake up the campuses on time.

	Boys' Campus	Girls' Campus
Day I	Orange	Green
Day II	Green	Orange
Day III	Orange	Green

Curfew: CAMPERS & COUNSELORS ARE NOT PERMITTED TO STAY UP AFTER CURFEW WITHOUT SPECIAL PERMISSION FROM THE HEAD COUNSELORS & THE COORDINATING COMMITTEE. A limited number of campers and counselors may be allowed an extended curfew. Their names MUST be submitted on a special curfew extension form to the Coordinating Committee on Day I and Day II by 7:30 PM. Extended curfews will be until 12:30 AM for a total of four Manhigim/got & four Alufim/fot campers per team. Lieutenants have a 12:30 AM curfew. A total amount of five staff members per team may have an extended curfew until 2:00 AM. All generals will have an automatic 2:00 AM curfew. Late curfew cards will be distributed and must be held by those who are granted late curfew. There will be major point-deductions if someone is found outside past curfew without a card. Campers may not be out of their bunks past curfew (may not be in the music room) and staff may not be off campus.

Entries: Complete written lists of starting and substitute players in games must be submitted to the judges before the start of the game. If entries are not submitted on time, the event may be forfeited at the discretion of the judges. Entries may be changed only upon the consent of the judges. Any camper may be barred from participation in events by the medical staff.

Scores: Judges should submit scores to a member of the Scoring or the Coordinating Committee at the conclusion of each activity. Where no judge is assigned, the team responsible for equipment is also responsible for scores.

Dining Room: General decorum must be maintained and the teams will be judged accordingly. All generals must be at each meal. The team bases will be closed during all meals and no camper,

counselor or General is to be absent from any meal without the prior permission of the Head Counselor & Coordinating Committee. Failure to comply with result in a deduction of points.

O.D.: The O.D. schedule will follow regular rotation. Generals may make substitutions only with permission of the Head Counselors.

Changes: All activities, rules and regulations are subject to change without prior notice at the discretion of the Coordinating Committee. This will be done only if unusual circumstances indicate the necessity for such a change.

Prorating: A modified prorating system (Olympic scoring) will be used for all sports except where otherwise noted. 20% of the points will go to the winner. The remainder of the points will be divided on a percent basis. In case of shut-outs, or wide point differences, certain adjustments are made in the prorating system. The Scoring Committee may be consulted for details.

Protests: Protests must be submitted in writing, signed by the counselors supervising the activity, and countersigned by the General. The protest is to be submitted to Jeremy by the mealtime immediately following the event in question.

Preparation & Promptness: Teams must report to activities promptly. Failure to be prompt may lead to the forfeiture of points. All campers in the division must be present at the activity of their division (unless the camper is taking part in another supervised activity). Participants should wear, wherever and whenever possible, the team color.

Supply Runs: There will be supply runs by a camp driver daily. Each team will be able to send two staff members of their team on a supply run each day of color war. Each team will have a \$400 budget for all purchases throughout color war. This includes art supplies for the shelet, shtick, decorations, etc... Paint will not be included in your budget. We will ring up each team separately and keep a running tab. A larger budget can be granted under special circumstances (a pricey shelet idea, for example).

Private cars may not be used to acquire supplies. Supplies will be distributed only to a general. Below is a schedule for shuttle runs and when the supply request forms are due:

Day 1	Departs after lunch	Shuttle leaves at 2:15 PM
Day 2	Departs after Breakfast	Shuttle leaves at 9:20 AM
Day 3	Departs after Breakfast	Shuttle leaves at 9:20 AM

ART RULES

- The Orange team will be working in the Staff Lounge while the Green team will be working in the Baking Room.
- All work, other than wood-cuttings, should be done in the respective art locations.
- Campers cannot miss any shiurim, meals, night activities, or sports activities to work on their divisional projects. They may work on projects during clean up, rest, preparation, team times (2 boys and 2 girls per division), apache relay (2 boys and 2 girls per division), and swim meet (2 boys and 2 girls per division). The Coordinating Committee will grant special permission for campers to miss sports activities upon request on a need-basis. Failure to adhere to these rules will result in a loss of points.
- Each project has a specific advisor. No work may be done on any project without the approval of the advisor specified for that project.
- The art locations will be locked each night at 2:00 AM. No one is allowed in the art locations past this time! Points will be deducted for any person found in an art room past 2:00 AM.
- **Both teams will be responsible for their art locations, keeping it clean and maintaining the condition of all tools and equipment. The art locations will be inspected at 7:00 PM of Day III. Points will be deducted for any graffiti or rooms not properly cleaned.**
- Generals will appoint Project Coordinators for each Color War project. For divisional projects, the coordinator should be a counselor from that division. That counselor should choose the campers that will work on the divisional project. **ONLY CAMPERS FROM THE APPROPRIATE DIVISIONS MAY WORK ON THE DIVISIONAL PROJECTS!** Points will be deducted if staff members work on divisional projects!
- Project Coordinators should meet with their group to come up with ideas and make preliminary sketches. Several different approaches should be explored and presented to the project advisor.
- All projects **MUST BE COMPLETED** (if necessary) by their specified time. The projects must be ready to be picked up from warehouse at their specified time on Day III.
- All Hebrew spelling and choice of wording must be approved by David Goldfischer before used!!

Lower
Upper
Hockey

A

B

C

D E

Bleachers

RW

Girls Fields

PARGOD

A B C D

RW

E F

G

H

L

M

I
GYM

J

K

N

O P

Q

Boys Fields

Lower Courts

R

S

T



MORASHIA 2009 ~ SCHEDULE OF EVENTS



Day I		Day II		Day III	
7:10	Wake up	7:10	Wake up	7:00	Wake up
7:40	Camp Wide Shacharit (Mercazia)	7:40	Shacharit (Locations below)	7:30	Shacharit (Locations below)
8:25	Breakfast- Sit by team	8:25	Breakfast	8:25	Breakfast
9:00	Boys & Nitzi Girls: Shiurim/Chaburot	9:00	Boys & Nitzi Girls: Shiurim/Chaburot	9:00	Boys & Nitzi Girls: Shiurim/Chaburot
9:50	Girls & Yachad: Cleanup/Inspection	9:50	Girls & Yachad: Cleanup/Inspection	9:50	Girls & Yachad: Cleanup/Inspection
	Boys & Nitzi Girls: Cleanup/Inspection		Boys & Nitzi Girls: Cleanup/Inspection		Boys & Nitzi Girls: Cleanup/Inspection
	Girls & Yachad: Shiurim/Chaburot		Girls & Yachad: Shiurim/Chaburot		Girls & Yachad: Shiurim/Chaburot
11:00	Activity 1	11:00	Alufim/fot Matmon Sefarim	11:00	Manhigim/got Matmon Sefarim
12:15	Team Time	12:15	Activity 3	12:15	Activity 5
	Orange: Mercazia		Team Time		Team Time
	Green: Pavilion*		Orange: Pavilion*		Orange: Mercazia
1:30	Lunch		Green: Mercazia		Green: Pavilion*
2:15	Nitzanin/Shitlim: Swim Meet	1:30	Lunch	1:30	Lunch
	Ilano/Mach Bet/Yach: Apache Relay	2:15	Nitzanin/Shitlim: Apache Relay	2:15	Nitzi/Shitlim: Mincha (Boys' Shul)
3:45	Nitzi Bakeoff in the Baking Room		Ilano/Mach Bet/Yach: Swim Meet		Girls: Porches
4:45	Activity 2	3:45	Activity 4		Followed by Brachot Bee on Campus
5:05	Kibbud	4:45	Kibbud		& Mishnayot Bal Peh
6:00	Hachana	5:05	Hachana	2:45	Ilano/Machzor Bet Boys: Mincha
	Team Time followed by Mincha	6:00	Team Time followed by Mincha		Followed by Brachot Bee on Campus
	Orange: Pavilion*		Orange: Mercazia		& Mishnayot Bal Peh
	Green: Mercazia		Green: Pavilion*		Activity 6
7:00	Dinner & Cheer	7:00	Dinner	3:45	Kibbud
7:40	Super Simon Says Divisional Rounds	8:00	Sheitil & Stomp	4:45	Hachana
8:15	Super Simon Says Championship, Maccabia, and Nitzi Bakeoff		Followed by	5:00	Green: Rehearsal
9:30	Followed by Machzor Aleph Ma'ariv		Girls' Campus: Dance in Mercazia	5:50	Orange: Dinner & Ma'ariv (OSDR)
	Ilano & Gim/Got: Rabbaton (Bondis)		Boys' Campus: Staff Football Game	6:50	Orange: Rehearsal
	Followed by Ma'ariv		Followed by Ma'ariv	8:00	Families/Green: Dinner & Ma'ariv (OSDR)
	Alufim/fot: GoDodge (Mercazia)	10:45	Staff Games:		Shir'a & Presentations (Mercazia)
	followed by Ma'ariv		Mens' Hockey: Boys' Courts		
10:45	Staff Games:		Womens' Basketball: Boys Gym		
	Mens' Basketball: Boys' Gym				
	Womens' Volleyball: Girls' Courts				
ACTIVITY SCHEDULES		DAY CAMP SCHEDULE		SHACHARIT LOCATIONS	
For a detailed activity schedule, please see page 7 for boys and page 8 for girls		Please make sure to pick up a revised Day Camp schedule for Morashia.		Nitzi/Ys Shitlim Boys: Boys' Shul	
TEAM TIME TRANSPORTATION		JUDGING ASSIGNMENTS		OS/Ilano Boys: Bondi 3/4	
A bus will be provided to bring all boys to any team time in the Pavilion.		Every Judge should have received a folder with your judging assignments and score forms. If you cannot make one of your assignments, please inform Laura Fruchter or JZ Spier ASAP.		Nitzi/Ys Girls: Pargod	
				OS Girls: Baking Room	
				Ilano Girls: BMP	
				Machzor Bet/Yachad: Pavilion	