



MORASHIA 5767 - 2007



WELCOME TO MORASHIA 2007!

From the dawn of camp's existence, three days and three nights have stood out from all others. Three days, when the each member of Morasha turns from a camper into a warrior. The day has arrived when every camper and staff member must summon the strength necessary to survive on the battlefield, known as COLOR WAR.

You will play, you will learn, you will compete, you will sing but most of all you will learn what it means to be a member of a team. The courts might turn into trenches, each shot of the basketball mimicking the shot of the rifle but at no point in our valiant struggle can we forget the values of sportsmanship. As you stand together with your band of brothers and sisters, nothing shall stop you from attaining your true goal, internalizing the values and messages of your theme and emerging from this fight a stronger, more united camp.

COLOR WAR ADMINISTRATION

Rabbi Gotch Yudin
Rabbi Aryeh Yudin
Rabbi Ira Spodek
David Lamm
Jeremy Jozsef
Paula Spodek

Camp Director
Assistant to the Director
Executive Director
Director of Operations
Program Director
Registrar and Office Supervisor

Rabbi Mark Dratch
Rabbi Lewis Wienerkur

Camp Rabbi
Educational Director

Atara Yudin
Chaviva Rothwachs
Rabbi David Friedman

Girls' Head Counselor
Assistant Girls' Head Counselor
Boys' Head Counselor

Eli Cohn
Josh Elsan
Rikki Jaff
Jeremy Jozsef
Rabbi Yitzi Kessock
Shani Norman
Ari Schwab

Coordinating Committee

JZ Spier
Rabbi Lewis Wienerkur
Deena Zucker

Scoring Committee

Brian Katz

Cover & Logo Design

Chani Oratz

Camp Grandmother

JUDGES & ADVISORS

Omer Antman	Sharon Richter
Austin Bach	Eli Rosenberg
Chavie Balsam	Chaviva Rothwachs
Rabbi Yehuda Balsam	Rabbi Kenny Schiowitz
Lisa Baratz	Shira Schiowitz
Tzipora Baratz	Ari Schwab
Moshe Birnbaum	David Seigel
Nancy Bleiberg	Barbra Simon
Elissa Chanales	Tova Warburg Sinensky
Rabbi Yehuda Chanales	Tzvi Sinensky
Ariel Cohen	Rabbi Zvi Sobolofsky
Michael Cohen	Sharon Sokel
Miriam Cohen	JZ Spier
Eli Cohn	Rabbi Jeremy Spierer
Rabbi Mark Dratch	Paula Spodek
Sara Lamm Dratch	Rabbi Ira Spodek
Moshe Eichner	Avraham Tanev
Josh Elsan	Ira Tannenbaum
Rabbi Dov Emerson	Sharon Te'eni
Rina Emerson	Chaye Lamm Warburg
Beth Faitelewitz	Aliza Fox Weinberg
Natan Farber	Elliot Weiselberg
Chary Fox	Janet Weiss
Rabbi David Friedman	Rabbi Lewis Wienekur
Beth Fruchter	Rabbi Avraham Willig
Rabbi David Goldfischer	Rabbi Mordechai Willig
Jonathan Gomberg	Yocheved Willig
Nyla Greenbaum	Adina Wolf
Eli Groner	Ari Yablok
Tamar Groner	Alara Yudin
Meryl Hoffman	Rabbi Aryeh Yudin
Rabbi Gary Hoffman	Rabbi Gotch Yudin
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Yitzy Kolb	
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Tina Lamm	
Jenni Levin	
Aileen Mehlman	
Shani Norman	
Rabbi Pesach Oratz	
Karen Perl	
Rabbi Daniel Price	
Tami Prus	
Jeremy Rauch	
Rabbi Shalom Richter	

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מורשיה תשס"ז

שמחה	אורה	TEAM NAME
מגילה	חנוכיה-מנורה	Symbol
פורים	חנוכה	Holiday
תורה שבכתב	תורה שבעל פה	Location in תורה
עם ישראל, his everlasting connection to גלות even in	עם and מלכות ישראל Preservation of ארץ ישראל in ישראל	Significance of נס
תורה יום טוב ברית מילה תפילין	שבת ברית מילה ראש חודש	מצות forbidden by the evil government
עבדו את ה בשמחה (תהלים ק:ב)	כי נר מצוה ותורה אור (משלי ו:כג)	פסוק
אור זרע לצדיק ולישרי לב שמחה (תהלים צז:א) ליהודים היתה אורה ושמחה וששון ויקר (אסתר ח:טז)		פסוקים Shared
שמחה - זה יום טוב, וכן הוא אומר (דברים ט"ז) ושמחת בחגך	אורה - זו תורה, וכן הוא אומר (משלי ו') כי נר מצוה ותורה אור	גמ' מגילה טז:
סעודת יום טוב עלייה לרגל שמחת בית השואבה שמחת חתן וכלה	הבדלה הדלקת נרות ברכת החמה	Related מצות
<u>מדרש זוטא - איכה (בובר) פרשה א</u> אמר רבי יהושע בר חנניא מיום שחרב בית המקדש וחרבה ירושלם אין שמחה לפני הקב"ה עד שיבנה את ירושלים ויחזור את ישראל לתוכה	<u>בראשית רבה (וילנא) פרשה נט</u> ירושלים אורו של עולם שנאמר (ישעיה ס) והלכו גוים לאורך ומי הוא אורה של ירושלים הקב"ה דכתיב והיה לך ה' לאור עולם.	Connection to ירושלים
BLUE	YELLOW	Color

NITZANIM BOYS

***Jordan Bistritzky**
Elram Chanera
Justin Feldman
Ariel Graner
Alex Haims
Gabriel Perl
M.Y. Sobolofsky
Judah Wagner

Y. SHITLIM BOYS

Jamie Cappel
Mendy Duffler
Hillel Fuld
Nafi Genet
Joseph Kestenbaum
Rami Leifer
Jeremy Packer
Isaac Tesson

***Jono Weitschner**

Isaac Tesson
Joseph Kestenbaum
Rami Leifer
Jeremy Packer
Isaac Tesson

Q. SHITLIM BOYS

Zachary Berger
Avery Goldstein
Zachary Kirschner
Joe Klein
Jason Levine
Yaakov Tessone
***Zachary Weiss**

ILANOT BOYS

Jordan Auerbach
Adam Bistritzky
Joey Chesir
Berzalei Cohn
Sam Dratch
Michael Fruchter
Shaya Fuld
Ari Horn
Michael Manopla
David Maskowitch

***Matthew Parker**

Avi Resnick
Isaac Rosen
Shmuel Wagner
Joel Widman
Alex Yudin

MANHIGIM BOYS

Eytan Baratz
Hudi Baruch
Ben Bolnick
Alex Finkelstein
***Allan Fries**
Eli Genet
Daniel Getzler

Eliana Wienerkur

Y. SHITLIM GIRLS

Jordana Appel
Samantha Bryk
Elisheva Fadlun
***Elana Isaacs**
Deborah Lamm
Sunny Rafaeli
Danielle Rosenthal
Shira Rosner
Talia Schabes
Leora Schiff
Lara Siegal
Sarah Taber
Rikki Weitz

Q. SHITLIM GIRLS

Bobby Dratch
Aliza Duffler
Jessica Feldman
Dani Folkman
***Leeza Hirt**
Eden Hoffman
Rachel Litton
Loni Prus
Jamie Simon
Yael Sinai
Rachel Walkoff

ILANOT GIRLS

Aliza Arbesfeld
Diana Bienenfeld
Tamar Cohn
***Gabriella Fadlun**
Tali Feldman
Rachel Haft
Talia Kaszovitz
Emily Kaye
Bracha Lamm
Tara Levine
Abigail Major
Jordana Mastel
Jessica Myers
Talia Ross
Deena Rothman
Emma Stein
Jacelyn Thurm

MANHIGOT GIRLS

Aviya Baidani
Lior Barelli
Leora England
Shira Feigenbaum
Chaya Friedman
Eliana Goldberg

Devon Greenbaum
Pamela Hershman
Avital Kimchi
Ali Levin
Lana Meyer
Leba Rauch

***Talia Silverstein**

Jennifer Sprung
Shira Stavsky
Jamie Steinmetz

ALUFOT GIRLS

LT. NINA MEHLMAN

Melissa Appel
Rachel Duffler
Aliza Fox
Perri Lurie
Deanna Mayer
Miriam Rosen
Shana Wagner
Tamar Weinstein

YACHAD

Staff:

Ari Ash
Michael Feldman
Leora Feinblum
Rocka Genuth
Eitan Fine
Devorah Mansdorf
Ilana Sussman

YACHAD

Staff:

Ari Ash
Michael Feldman
Leora Feinblum
Rocka Genuth
Eitan Fine
Devorah Mansdorf
Ilana Sussman

ILANOT GIRLS

Matthew Abis
Ralph Art
Yaakov Berele
Maussia Bronstein
Judy Cohen
Max Dweck
Talia Farman
Leora Fried
Heim Gieberman
Aitara Goldstein
Raphael Gordon
Nechama Korn
Levi Light
Ariel Lopchinsky
Michael Lorch
Deena Rapps
Sam Rutta
Freda Shnepps

***Team Rep**

LISA GOLOMBECK

REBECCA MILLER

DAVID ROTTENSTREICH

SHLOMO WEISS

JONATHAN MOERDLER

KAYLA FREILICH

Ariel Abergel
Ariel Abergel
Asher Abitlan
Shira Amiesalem
Arielle Appel
Shmuly Ash
Aliza Avrech
Elie Baratz
David Baruch
Max Baruch
Naam Benami
Jason Brand
Jessica Bruder
Ahuva Cices
Ari Clark
Yehuda Cohn
Shira Deluy
David Eckstein
***Daniel Ekanit**
Michal Englar
Shari Faltelwicz
Yehuda Fein
Emily Fessel
Dani Farman
Aryeh Frager
Chaim Frankel
Michael Frolich
Leora Garber
Josh Gelfner
Kayli Gerson
Mindy Getzler
Tamar Gold
Ari Goldberg
Hillel Goldstein
Rafi Goodman
Leah Godesky
Joshua Greenspan
Tova Hagler
Rafi Hershkovitz
Becky Herskovits
Shari Hochbaum
Yael Hubert
Aliza Isaacs
Tziyva Isaacs
Michal Jaff
Aliza Keller
Josh Kirschner
Burry Klein
Moshe Knecht
Elana Kneller
Evie Kohn
Ophira Kapnikoff
Shanana Koslow
Joey Kramer
Rebecca Lazaras

***Chaplain**

Jesse Lempel
Moshe Lerer
Blanca Lerer
Daphna Lerman
Tova Levin
Avi Lichstein
Shari Lichter
Judd Lindenfeld
Jason Mann
Steven Mermelstein
Lisa Mogil
Adina Moskowitz
Melanie Neuman
Michael Oppenheimer
Nafi Orlofsky
Marian Picard
Baiya Rafi
Allie Ratner
Yael Rosenberg
Marissa Rosenfeld
Josh Rosenwald
Sally Rosenwald
Elisheva Saloff
David Salomon
Sammy Salomon
Daniella Salig
Sam Schertz
Michael Schiff
Danielle Schwartz
Jake Schwartz
Evan Seltzer
Gila Shapiro
Lauren Shapiro
Rena Shulman
Judah Siegal
Eli Siegel
Jamie Sokolow
Brett Spier
Alyssa Spira
Adam Sprung
Michael Stein
Rachel Stern
Avigayil Talerman
Yair Tilson
Aliza Wadler
Miki Wagner
Ariel Waintraub
Eli Weiss
Taliya Weiss
Dina Westreich
Perry Zahner
Shmuel Zarzar
Joshua Zeiman

NITZANIM BOYS

Daniel Baratz
Avi Cohen
Shane Herskowitz
Daniel Kimmel
Benji Lamm
*Reuben Major
Joe Rosen
Drew Stramer

Y. SHITLIM BOYS

Joe Baruch
Davi Grumet
Natan Hoffman
Jason Levine
Jacob Levy
Cory Shoshany
Jordan Strauber
*Solomon Weiner

O. SHITLIM BOYS

Gabriel Baratz
Moriel Barrell
*Noah Deutsch
Max Hoffman
Jacob Lazaras
Anyeh Naman
Jason Salaman

ILANOT BOYS

*Josh Baruch
Bennett Deutsch
Amir Gavarin
Eitan Grasinger
Simcha Herschman
Anyeh Isaacs
Judah Klein
Dean Ofer
Zach Peri
Tzvi Richter
Elrem Rosenberg
Ariel Schabes
Yishai Sindi
Will Spivak
Alex Sternberg
Efrat Wagner

MANHIGOT GIRLS

Judah Max Abitlan
Shmull Brecher
Josh Fitterman
*Jordan Ginsberg
Jeremy Goldstein
Zach Goldstein
Ethan Herenstein
Yehuda Isaacs

Y. SHITLIM GIRLS

Raizy Abitlan
Talia Baratz
Anna Cappell
Faygle Feiner
*Amanda Goldstein
Rachel Kirschner
Kimberly Kugelmann
Meir Lamm
Jessica Lenefsky
Jamie Lubin
Lily Ottensoer
Devarah
Schwartzman
Ally Siegal

O. SHITLIM GIRLS

Rikki Engel
Aeffia Feuerstein
Esti Hirt
Miki Leichtung
Michelle Littan
*Elana Moskowitz
Elana Ogorek
Lauren Packer
Danielle Silber
Mikki Weinstein

ILANOT GIRLS

Yulia Dachs
*Yolly Dratch
Nava Friedman
Yakira Fruchter
Abby Kaye
Arielle Lerner
Yocheved Madowicz
Alexa Nathanson
Tamar Navelsky
Lauren Rubin
Jen Schertz
Elana Spector
Rebecca Strauss
Penina Warburg
Alana Weissstuch
Danielle Wiefschner
Nicole Zweiter

MANHIGOT GIRLS

Erica Baruch
Daniela Bitton
Sara Faber
Blima Fein
Elana Frankel
Adina Hart
Shoshana Hoffman
Zara Hoffman

*Sara Kaszovitz

Aliza Laifer
Stephanie Leichtung
Yonina Leichtung
Aliza Narin
Shoshana Rubin
Rachel Simon
Loni Stahler
Lauren Weiss

ALUFOT GIRLS

LT. JORDANA
WIETSCHNER

Danielle Baratz
Penina Cohen
Michal Greenspan
Yael Herschkovits
Julia Siegal
Leora Silber
Elana Straus
Lauren Winter

YACHAD

Staff:
Noam Casper
David Katz
Daniel Newman
Isaac Orenbach
Eliza Ferstendig
Alyse Neumark
Rebecca Simon

Abe Aballi
Bradley Adams
Yoel Balk
Jack Didia
Dina Finegold
Tzachi Frankel
Eli Gantz
Zachary Gastman
Chaim Goldman
Molly Habaz
Rivky Kahan
Devarah Lieberman
Deena Moskowitz
Caryn Pollack
Melissa Spector
Freda Suttan
Jason Wasserman

*Team Rep

STEVEN DAVIS ATARA FELDMAN EDIE KOSLOWE STEVEN LERNER AYELET BRECHER ERIC MOERDLER

Sarah Auerbach
Reuben Berman
Yoni Bernfeld
Tali Brady
Robby Charnoff
Sara Chiat
Andrew Conn
*Simcha Davidman
Jennifer Deluty
Ziporah Edery
Ariel Elach
Naomi Farber
Leora Feigenbaum
Jackie Fiedler
Marc Finkelstein
Ezra Frager
Daniel Frances
Michael Frey
Sarit Friedman
Yael Friedman
Shlomit Friedman
Noah Gardenswartz
Anyeh Genet
Shlomo Goldberg
Kenny Goldstein
Michael Gottesman
Raquel Guenoun
Zolman Gurkov
Rachel Guenimacher
Chaya Haber
Sara Hammerschlag
Shayna Held
Alana Hershtman
Harold Hershtman
Miriam Herskovits
Adam Herzberg
Avi Hoffman
Elana Hollander
Rafi Holzer
Natanya Horowitz
Bittney Irwin
Talya Isaacs
Avi Jonas
Gidon Katz
Nachie Kaufman
Jamie Klein
Deena Klein
Yaakov Kolb
Amanda Krana
Mira Leifer
El Levin
Phil Lieberman
Rafi Lipschitz
Ari Lipsky
Zvi Lewenstein

*Chaplain

ATHLETIC RULES AND REGULATIONS

1) BASKETBALL

- Ilanot & Machzor Bet Boys: 20 minute running halves; all others: 15 minute running halves. The last 2 minutes of each half in all divisions will be played stop time.
- Every team member must play at least three minutes.
- If time runs out, the game is officially over after at least one half of the game has been played.
- Each team four time-outs per game.
- "One and one" goes into effect on the seventh team foul within a half. Two shots on the 10th foul per half.
- A player fouls out of the game on his/her fifth personal foul.
- One team will be responsible for keeping score and fouls; the other team will keep time.
- Overtimes will be 3 minutes, 2 minutes running, last minute stop time.
- All technical fouls will result in two foul shots and possession of the ball.
- For scoring purposes, a 30-point victory is equivalent to a shut-out.

2) BBK

- Seven-inning game.
- The shot at the basket counts as soon as the ball leaves the shooter's hands.
- A minimum of four innings with three outs each must be played.

3) FOOTBALL

- There will be two twenty-minute running halves.
- Three completions is a first down. Only one first down per drive.
- Last two minutes of the game, the clock stops for an incomplete pass, out of bounds, or change of possession.
- The quarterback cannot go over the line until the referee has audibly counted a seven-Mississippi rush.
- If time runs out, a game is considered complete after one half of play.

4) HOCKEY

- Time: 3 eight-minute periods. Machzor Bet Boys play 3 ten-minute periods.
- Games are official after half the game has been completed.
- One three-man, three-minute sudden-death overtime will be played if needed, followed by a 3 man shootout.
- Each team receives one time-out per game.
- Each team member must play at least three minutes per game.
- All boys must wear athletic supporters.

5) KICKBALL

- 7 innings constitute a game.; a minimum of 4 innings with 3 outs must be played.
- Substitutions follow the same rules as softball.

6) DODGEBALL AND PIN DODGEBALL

- Standard camp procedure for these activities - which must be discussed by the counselors and the judge before the game- will be in effect.
 - Three games must be played.
 - Games should be played with all balls live.
 - Substitutes may only enter at the beginning of a new game.
 - Each team member must play at least one game.

7) SOFTBALL

- Ilanot and Machzor Bet - 6 innings; Machzor Aleph - 5 innings.
- A minimum of three full innings will constitute a game.
- A maximum of 10 players will play the field. All team members will have a spot in the batting order. Team members will rotate in the field.
- Each team member must play in the field at least one inning and have at least one turn at bat.
- No inning may begin later than 5 minutes before the end of the period. The inning must be completed.
- Prior to the game, the counselors and the umpire/judge must review the ground rules of that particular field, in accordance with the accepted practice of that field, e.g. ground rule double if ball goes into bushes, etc.
- Throwing the bat is an automatic out. The umpire will have discretion as to what is considered a thrown bat.
- Machzor Aleph - Tagging up from third base only. Machzor Bet - Tagging up from any base.
- The catcher must wear a mask at all times.

9) TENNIS

- In order to win a set, a team must win 10 games; one set wins the match.
- A ball on the line is good.

10) VOLLEYBALL & NEWCOMB

- A team must win two out of three games to win. All 3 games must be played.
- 15 points are needed to win a game. (Nitzanim & Shilim Newcomb play 11 point games.) A team must win by two points. Dead at 21.
- Each team member must play at least one full game.
- Net ball on a serve is out, a ball on the line is good even on a serve, the pole is out, no double taps, maximum three taps, if the ball hits the net it doesn't count as a tap.
- A player cannot put a foot into other team's court. A player's hand can cross over the net only:
 - To follow through on a legal hit,
 - To block an opponent's shot after the opponent has hit the ball. Touching the net is never allowed.

11) WATER POLO

- Two seven minute halves
- Only the goalie can hold the ball
- Switch sides at half time
- In event of a tie there will be a three-person shootout followed by sudden death overtime if necessary.

12) HANDBALL

- Standard camp procedure for these activities - which must be discussed by the counselors and the judge before the game- will be in effect.

PRESENTATIONS AND PROJECTS

I. GENERAL PROJECTS & COMPETITIONS

BERACHOT BEE: Campers will be tested on the following berachot/tefillot:

Machzor Aleph – Al Hamichyah & Asher Yatzar

Machzor Bet – Al HaMichyah & Modim Derabanan

In addition, all divisions will be given a list of foods for which to memorize the *bracha rishonah* and the *bracha achronah*. No partial credit will be given. The Berachot Bee will take place after Mincha on Day III. Below are the locations for the Berachot Bee:

Machzor Aleph Boys	Boys' Campus
Machzor Bet Boys	Boys' Shul
Machzor Aleph Girls	Pavilion
Machzor Bet Girls	Outside Girls' BMP

CHEER & MASCOT: Each team will present a team cheer in the Mercazia at 8:00 PM on Day I following supper. The cheer should be to an exciting, upbeat tune and contain original lyrics. Points will be awarded for overall presentation, shtick, appeal of song (catchiness), creativity & originality, and camper participation. Musical accompaniment by team members is encouraged and impressive but not required. Each team will also create a Team Mascot that will represent the team at the Cheer and for the rest of Color War. The cheer will be judged separately from the mascot. The mascot will be judged on choice of character, appearance of character, and presentation of character. On Day III, 20 additional points will be awarded to the team whose cheer and mascot is most used during Color War. **Natan Farber** must approve the tune and lyrics of the cheer by Lunch of Day I and will be available for advice. The shtick for the cheer and the mascot must also be approved by Natan Farber by the end of lunch of Day I.

STOMP: This summer, each team will have the challenge to come up with a creative stomp performance for the first night of color war. The stomp should be a minimum of 3 minutes and should not exceed 5 minutes. Participants can be from any division, including staff. Supplies can only be taken from the camp with prior approval and must be returned after the stomp is over. Failure to comply with this rule will result in a 50-point deduction. The stomp need not be theme related. **Yitzi Kolb** will be the advisor for the stomp and must approve the idea of the stomp by Lunch of Day I. The stomp will be performed in the Mercazia on night I and be judged on overall performance, creativity, camper involvement, execution, and organization.

DANCE: Girls Campus will present a dance presentation in the Mercazia following the theme presentation on the night of Day II. The dance presentation should represent your theme. The dance presentation is to last a maximum of four minutes, and include a minimum of 14 participants (Staff can be included). It will be judged on overall presentation, creativity, costumes, camper participation and choice of music. The dance presentation must be approved by **Sharon Te'eni** by first shift breakfast on Day II. Each team must give the technical staff a recording of their music for the dance by dinner. Each team's music should be on a tape, CD, or iPod.

D'VAR TORAH: Each team will present one D'var Torah during Color War. All Divrei Torah must be submitted to **David Goldfischer** by lunch on Day I. The D'var Torah must be presented by a camper and may not exceed three minutes. It will be judged on the basis of content and presentation. The D'var Torah will be presented during dinner on Day I and Day II.

FISH-OFF: Two boys (1 Manhigim, 1 Alufim) and two girls (1 Manhigot, 1 Alufot) from each team will compete in the Fish-Off. A complete list of all participants must be submitted to **David Friedman** by dinner on Day I. Points will be awarded based on type of fish and size of fish. A bonus will also be awarded to the team that catches the most overall fish. The Fish-Off will take place at 5:30 in the morning on Day II at the boys' waterfront dock. Girls will be picked up at their HC at precisely 5:15 AM. Latecomers will not be allowed to compete.

MACCABIA: Alufim-Alufot will participate in a number of challenging races and competitions. Rosters for the races must be given **Josh Elsanf** by dinner on Day I.

MATMON SEFORIM: Each team will select three boys and three girls per division in Machzor Bet to compete. The Matmon will take place during Shiurim on Day II for Alufim-Alufot and on Day III for Manhigim in the library. All rules will be explained at the Matmon. Rosters must be handed in at breakfast the day of the competition to **Eli Cohn**.

MBP - MISHNAYOT BEAL PEH: Each team will choose 3 boys and 3 girls (one from younger, and 2 from older Shilim for a total of 6). These campers will memorize and study five given Mishnayot relating to the theme. The judges will choose randomly 2 of the Mishnayot to be explained and recited. The testing will take place at 3:30 PM on Day III in the library. They will be tested for the Brachot Bee at that location as well. A list of the campers must be handed into **Eli Cohn** by Lunch of Day III.

RABBATTON: Ilanot & Manhigim will be divided into six groups per team. Each group must be assigned a counselor. There should be a total of six counselors per team. Each group will be assigned Bondis at the start of the event. At each Bondi the group will have three minutes to complete an assigned task and then will have fifteen seconds to proceed to the next Bondi. Rosters must be completed and handed into **Eli Cohn** at dinner of Day I.

SHEALTIEL: The Shealtiel will consist of a set of questions based on material that will be distributed. Each team will select one boy and one girl per division including one boy and girl RC. Shealtiel will take place on the night of Day II. A list of participants must be given to **Eli Cohn** by the end of Lunch on Day II.

STAFF GAMES: Staff games will take place each night of color war. Only those staff members that have participated or will participate in a Morashia event (e.g. coaching a game or working on art) will be allowed to play in the staff game. There will be severe point deductions for any team that does not adhere to this rule. Below lists a schedule for the staff games:

Day 1	Mens' Basketball (Staff)	Boys' Gym
	Mens' Hockey (RCs)	Boys' Courts
	Womens' Basketball	Mercazia
Day 2	Mens' Hockey (Staff)	Boys' Courts
	Mens' Basketball (RCs)	Boys' Gym
	Womens' Volleyball	Girls' Courts

Rosters must be handed into **Josh Elsant** the breakfast after the game.

THEME PRESENTATION: Each team will present its theme in an audio-video presentation that is to last a maximum of six minutes. No introduction is allowed; the entire presentation must be pre-recorded and will be coordinated by **David Goldfischer**. The theme will be judged on development of theme, creativity, and professionalism. The presentation may not include specific references to any staff member or camper. Each team's theme coordinator(s) must attend a meeting with David Goldfischer at 10:05 AM on Day I at the A Building (Front Office) to discuss procedures for filming, editing, and equipment use. The presentation's concept and script must be approved by David Goldfischer by breakfast on Day II and will be presented on the night of Day II in the Mercazia.

II. DIVISIONAL & STAFF PROJECTS

Nitzi Bake Off

Each team must choose five Nitzi campers, and assign a counselor to supervise the group in the Baking Room. Each team will receive a pre-baked cake from **Janet Weiss**. They will have 1 hour to decorate the cake using raw materials provided. The cake should deal with the team's theme and/or color. The bakeoff will take place at 4:00 PM on Day I. The final products will be judged at the night program of Day I. Cake decoration will be judged based on:

1. Creativity
2. Theme
3. Cleanliness
4. Non-waste of materials
5. Cleanup

Shtili Mezuzah Project

Each team will be responsible for creating 5 mezuzahs for buildings throughout camp. They will be provided with pyrex test tubes to be covered with a layer of white polymer clay on the bottom as well as a layer of white polymer clay on top. Each team will be provided with colored polymer clay to appropriately decorate the mezuzot for the assigned locations. The surface of the mezuzah should be completely covered with the colored polymer clay with the given clay cutting tools. Colors may be mixed and braided. The mezuzah should be at least 5 inches and no larger than 7 inches. One hole on the top and the bottom of the mezuzah should be made in order to post the mezuzah. The klay will be placed inside the test tube and the test tube should remain open. The designs for the mezuzahs should be approved by **Shani Norman** by dinner of Day I. The completed project, including baking, must be ready by 5:40 PM of Day III. The design for this project must be done ONLY by Shtili campers. Failure to comply by this rule will result in an automatic 50-point penalty. Each team will be responsible to make mezuzot for the following locations:

Ora	Simcha
Boys' Dining Room Entrance	Girls' Dining Room Entrance
Boys' BMP	Girls' BMP
Boys' Sports Shack	Girls' Sports Shack
Boys' HC	Girls' HC
Boys' Mercadia Entrance	Girls' Mercadia Entrance

The mezuzahs will be judged on:

1. Aesthetic appearance
2. Creativity
3. Durability & Usability

Ilanot Street Signs

Each team will be given four 8-foot wooden posts and 30 wooden arrow signs upon which they will make creative directional street signs. The signs will point to various key destinations in camp to aid visitors in navigating the campgrounds and will be placed on the main road. The teams will be responsible for painting the wood and should do so in a fun and creative fashion. The design for this project must be done ONLY by Ilanot campers. Failure to comply by this rule will result in an automatic 50-point penalty. The design and idea must be approved by **Yitzi Kessock** by Dinner of Day I. The completed project, including varnishing, must be ready by 5:40 PM of Day III. Only paint is permitted on the signs and the design need not be based on your team theme. No gluing of any material is allowed. The signs will be judged on:

1. Creativity
2. Aesthetic appearance
3. Ability to read and understand the sign
4. Durability

Each will be responsible for the following four locations & will be required to make **TWO** signs for each location- one facing right and one facing left.

	Location	Signs & Direction
Ora	Entrance of Camp	Horseback Riding, Boys Campus, Girls Campus
	By Girls' Campus Ramp	Yachad Girls, Girls' HC, Girls' BMP, Pavilion
	Entrance to Main Camp	Pargod, Woodshop, Girls' Sports Shack, Office
	First Entrance to Dining Room	Dining Room, Canteen/Lounge, Baking, Girls' WF
Simcha	Tisha B'av Site	Fishing, Camp Site, Coliseum
	By Lower Girls' Courts	Art, Music, Girls' Courts, Day Camp
	Second Entrance to Dining Room	Library, Infirmary, Bondis, Ceramics
	Boys Campus Entrance	Boys' HC, Boys' Shul, BMP, Waterfront

Machzor Bet MoCafé Tables

The time has come to open MoCafé, an outdoor eating area outside our very own canteen. The Machzor Bet campers have been chosen to decorate 10 tables for this new addition to our canteen. Each team will receive five 42" round glass tables and will decorate the tabletop using liquitex acrylic glossies paint. The designs should have a canteen/food related theme as they will be situated outside our canteen. One of your five tables must be decorated with a food item incorporating your team's color and/or theme. To illustrate, the Ora team could have a butter 'light' popcorn theme while the Simcha could have a 'Jolly' Green Giant theme. The design for this project must be done ONLY by Machzor Bet campers. Failure to comply by this rule will result in an automatic 50-point penalty. The design and idea must be approved by **Deena Zucker** by Dinner of Day I. The completed project must be ready to be picked up by 5:40 PM of Day III. Only liquitex acrylic glossies paint is permitted on the tables. No gluing of any material is allowed. The tables will be judged on:

1. Creativity
2. Aesthetic appearance
3. Neatness
4. Relation to theme/color (1 table)

Camp Project: "Ivdu Es Hashem B'Simcha / Torah Ohr" Murals

Each team will be assigned to two Bondis.

- **Torah Ohr:** Each team will be required to paint one designated wall of a bondi. The Ohr team will design & paint Bondi 1 and the Simcha team will decorate Bondi 12. The mural can be three-dimensional but may not exceed 3" in depth. The mural should connect the team's theme with the *mitzvah* of *talmud torah*. Paint & wood are the only mediums that are allowed for this mural. Concept must be approved by **Shani Norman** by Dinner of Night I. The completed project must be completed by 5:40 PM of DAY III.
- **Ivdu Es Hashem B'Simcha:** The second Bondi's mural should connect the team's theme with the *mitzvah* of *tefilla*. The Ohr team will design & paint Bondi 13 and the Simcha team will decorate Bondi 2. For this project, a team wide paper collage will be assembled to cover an 8.5' x 5.5' space in the center of the wall of the assigned Bondi building. Each team will receive a stack of 4.5"x 5.5" sheets of white paper. Each paper should be decorated according to the team's theme using crayons. The papers should then be assembled in a collage depicting the team's themes. The papers may be cut, if needed, when assembling the collage. Concept must be approved by **Shani Norman** by Dinner of Night I. The completed project, including gluing and mod podging, must be completed by 5:40 pm of Day III.

The murals will be **judged together** after first shift dinner on Day III (7:00 pm). A one-minute video presentation on each camp project will be made with David Goldfischer. The video will be shown to the entire camp on night III at the Mercazia. Each team will be responsible for creating this video. The camp project will be judged on:

- Artistic appeal
- Creativity & Originality
- Quality of workmanship
- Representation of each theme
- Durability

Shelet:

The shelet should embody symbols associated with the themes of the teams in a creative, original, and striking way. The shelet will be designed and built on a piece of wood no larger than 8'x4' and no smaller than 4'x4'. The shelet can be three-dimensional but may not exceed 3" in depth.

The Shelet Committee from each team will meet with Shani Norman, Jeremy Jozsef, and Yitzi Kessock during the morning of Day I to discuss theme presentation, different media available, recommended material, and an orderly work schedule. The Shelet Committee should come to these meetings with several ideas and sketches ready in the event that one is not practical, materials are not available or the idea is not time efficient. The meetings will take place according to the following schedule:

Ora (Girls' Art Room): 10:30 AM

Simcha (Pargod): 11:15 AM

A final sketch must be approved by **Jeremy Jozsef** by dinner of Day I. Any changes made to this original sketch must be approved with Jeremy. PLEASE MAKE SURE YOU REVIEW ALL RULES WITH YOUR GENERALS BEFORE YOU BEGIN BUILDING YOUR PROJECTS. You must keep in mind that the Shelet will be judged as a display. NO SHELET MAY CONTAIN ANY MOVING PARTS. Creativity and originality of design and concept will comprise a large percentage of the points earned for the Shelet. The Shelet will be judged on the basis of the following:

1. Artistic appeal
2. Quality of workmanship
3. Representation of theme

4. Originality of concept
5. Durability
6. Appropriateness
7. Presentation. The presentation is to consist of a detailed and creative explanation of the shelet and how it relates to the theme. **It may not exceed 3 minutes in length.**

The Shelet will be presented on the night of Day III in the Mercazia.

III. SHIRIA

Each Team will present two songs. The songs will be judged on the basis of clarity and precision, harmony and arrangements, knowledge of words and overall participation. ALL SONGS AND ARRANGEMENTS MUST BE APPROVED IN ADVANCE OF TEACHING by Ari Yablok by the end of breakfast – Day II. For complete instructions, please see attachment. All Shiriah shtick, including stand-ups, must be approved by Jeremy Jozsef by dinner on Day III.

SONG 1: Theme-based Selection

Each team will choose a song that they feel embodies the theme of their team. Songs may be either fast, moderate, or slow in rhythm. Even though the team name itself may not appear in the song, the lyrics of the song must have some connection to the broader theme & understanding of the team name. Shiria leaders are responsible to compose their own harmonies with assistance of the Music Department. The song selection must be approved by Ari Yablok by Breakfast of Day II.

The music staff is there to assist in the development of the song but will not initiate harmonies and arrangements. This is the primary responsibility of the leaders assigned to Shiria by their teams.

The song will be judged on:

1. **Clarity & Precision**
Do the voices blend and are the words sound in such a fashion as to be easily recognized? Is there a clear division between the melody & harmony? Is there "singing" or "screaming?"
2. **Arrangements**
The layout of the song's presentation. How many creative uses did the team find in presenting the song (Solos, acapella, readings, repetition, modulations, use of dynamics, volume changes, creative intros, creative endings...)
3. **Original Harmonies**
4. **Connection to team's theme**
5. **Overall performance**

SONG 2: Original Theme Song

The second song of color war will give each team the chance to display both their creativity and their connection to their respective themes in their Original Theme Song. The lyrics of the song will be taken from a verse or verses from Tanach, Tefillah, or other Judaic texts pertaining to your particular theme. The melody for the original theme song can virtually be taken from anywhere. The song can be a popular song from a soundtrack to a movie, a famous Jewish song, or a song from the radio. Keep in mind, however, that there are less than three days to have your entire team learn this song. This is why more popular or catchier songs will be more likely to work. Take into account the connection between the melody and the words being sung.

- Remember: Think out of the box. Really use your thinking caps - there is much room for creativity and originality... hence the name of the song.
- This song should be powerful and sentimental - both the lyrics and the music should reflect the deep significance that your theme contains in it. That does not necessarily limit it to a slow song though.
- The chosen passuk, melody/musical arrangement, and any creative twists must be approved by Ari Yablok by Breakfast of Day II. Keep in mind - The music staff is there to assist in the development of the song but will not initiate harmonies and arrangements. This is the primary responsibility of the leaders assigned to Shiria by their teams.
- The song will be judged on:
 1. **Clarity & Precision**- Do the voices blend and are the words sung in such a fashion as to be easily recognized? Is there a clear division between the melody & harmony? Is there "singing" or "screaming?"
 2. **Creativity**- The layout of the song's presentation. How many creative uses did the team find in presenting the song (Solos, acapella, readings, repetition, modulations, use of dynamics, volume changes, creative intros, creative endings...)
 3. **Original Harmonies**
 4. **Selection of music** - how did the melody mesh with the lyrics - both in the technical sense, (i.e. the lyrics fitting into the song, the presentation of the theme within the context of the song), and additionally, how the choice of music effectively and correctly helped to portray your team's theme
 5. **Overall performance**

It goes without saying that each team should be careful to adhere to the halachic standards of our camp throughout the Color War experience.

INSTRUCTIONS FOR COUNSELORS

COUNSELORS MUST FIRST FULFILL THEIR RESPONSIBILITIES TO THEIR BUNKS – AS PER INSTRUCTIONS FROM HCs AND DHs - BEFORE PROCEEDING TO MORASHIA EVENTS.

It is the major duty of all counselors and generals to encourage all work to be done by campers. Counselors are to serve primarily as advisors.

Sportsmanship: Stress is not on competition but on emphasis of the themes delineated and sportsmanship. All activities should be conducted with the spirit of good fellowship. To win is not as important as to compete to the best of your ability. Therefore, all counselors are requested to make certain that all campers, no matter how weak in athletics, shall participate. Individual judges may recommend an award or deduction of up to five (5) points per incident for attitude, spirit, sportsmanship, supervision etc.

Discussions and protests of controversial decisions should never be held in the presence of campers.

Bunk Clean-Up Schedule: Bunk inspection will be done by the division heads or head counselors. Points may be deducted at the discretion of the inspector.

Coverage: Bunks MUST be covered during the morning cleanup, rest hour, evening preparation and bedtime. Responsibility for this coverage will be divided among the teams such that each team will be responsible for a set number of bunks. A list of the covering counselors is to be presented to the Coordinating Committee each evening by 10:30 PM. Severe deductions will be made for any bunk left uncovered.

Tefilah: In the Bet Kneset, campers and counselors will sit by bunk. Baalei Tefila will be chosen according to the regular rotation. No camper or counselor may absent himself/herself from Tefila.

Structure of the Teams: Each team is required to designate coordinators in the areas of Art, Sports, Chinuch, and Swimming. There must be machzor coordinators for sports and swim.

GENERAL RULES

All generals, staff members, & campers must remember to have fun!

Wake Up: Each team will be responsible for waking up the camp on specific days. Below is the schedule of when each team is "on" for wake up. Wake up is at 7:15 each morning. Penalties of up to 100 points will be assessed for failure to wake up the campuses on time.

	Boys' Campus	Girls' Campus
Day I	Ora	Simcha
Day II	Simcha	Ora
Day III	Ora	Simcha

Curfew: CAMPERS & COUNSELORS ARE NOT PERMITTED TO STAY UP AFTER CURFEW, NOR ARE THEY TO SIMCHASE BEFORE REVEILLE, WITHOUT SPECIAL PERMISSION FROM THE HEAD COUNSELORS & THE COORDINATING COMMITTEE. A limited number of campers and counselors may be allowed an extended curfew. Their names MUST be submitted on a special curfew extension form to the Coordinating Committee by 7:30 PM. Names should be listed in order of preference. Extended curfews will be until 12:00 AM for a total of four Manhigim/got & four Alufim/fot campers per team. Lieutenants have a 12:00 AM curfew. A total amount of five staff members per team may have an extended curfew until 2:00 AM. All 4 generals will have an automatic 2:00 AM curfew.

Entries: Complete written lists of starting and substitute players in games must be submitted to the judges before the start of the game. If entries are not submitted on time, the event may be forfeited at the discretion of the judges. Entries may be changed only upon the consent of the judges. Any camper may be barred from participation in events by the medical staff.

Scores: Judges should submit scores to a member of the Scoring or the Coordinating Committee at the conclusion of each activity. Where no judge is assigned, the team responsible for equipment is also responsible for scores.

Dining Room: General decorum must be maintained and the teams will be judged accordingly. All generals must be at each meal. The team bases will be closed during all meals and no camper,